

Jacob Butfiloski

Software Engineer

Software and Web Developer with a long time passion for coding and developing software. Skilled in object oriented and prototype-based programming with professional, freelance, and personal experience.

<https://www.jakebutf.dev/>



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github.com/jakebutf



Tampa, Florida



Personal Projects

OpenGL Renderer & Voxel Engine in C

github.com/jakeButf/opengl-c-renderer

C, GLSL, Object Oriented Programming

Wii U Live Memory Editor

github.com/jakeButf/DoomZoom
github.com/jakeButf/dz

C#, C++, Reverse Engineering, Homebrewing

Breath of the Wild Reverse Engineering

<https://github.com/jakeButf/botw-exlaunch-base>
<https://www.jakebutf.dev/botw-reverse/overview>

Ghidra, C++, C, Reverse Engineering, ARM Architecture

Professional Experience

Programming Instructor

CodeFu, Tampa, FL

September 2024 - Present

Web Developer

YMCA of West Central Florida, Lakeland, FL *Hybrid*

JavaScript, HTML5, CSS, Web Scraping, AWS, Git

December 2022 - Present

Waiter

Nineteen61, Lakeland, FL

December 2019 - September 2023

Education

Bachelor of Science in Information Science (Web Development Focus)

University of South Florida, Tampa, FL

Graduate: May 2025

Associate of Science

Polk State College, Lakeland, FL

Graduated: May 2023

Certifications & Honors

MTA: Software Development Fundamentals - Certified 2020

USF: Fall 2024 Dean's List of Scholars